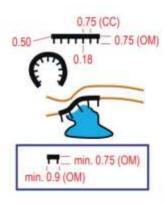
Forbudt å passere i sprint

I hht IOFs konkurranseregler oppdatert 2020 kapittel 17 er følgende karttegn i sprint forbudt å krysse. Se nede i dokument

Klippene er fra ISSprOM2019 – april 2020.



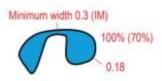
201 Impassable cliff (L)

An impassable cliff, quarry or earth bank (see symbol Earth bank 104). Tags are drawn downwards, showing its full extent from the top line to the foot. For vertical rock faces the tags may be omitted if space is short, e.g. narrow passages between cliffs (the passage should be drawn with a width of at least 0.4 mm). The tags may extend over an area symbol representing detail immediately below the rock face. When a rock face drops straight into water, making it impossible to pass under the cliff along the water's edge, the bank line is omitted or the tags shall clearly extend over the bank line. An impassable cliff should interplay with the contour lines. An impassable cliff shall not be passed.

Minimum height: 1.5 m.

Minimum length: 0.9 mm (footprint 3.6 m).

Colour: black.



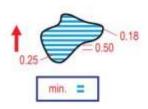
301 Uncrossable body of water (A)

An area of deep water such as a lake, pond, river or fountain. The dark blue colour and the bordering black line indicate that the feature shall not be crossed.

Minimum width: 0.3 mm

Minimum area (inside): 0.5 mm² (footprint 8 m²)

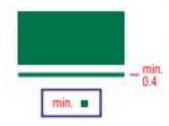
Colour: black (outline), blue 100% or 70% for dominant areas.



307 Uncrossable marsh (A)

A marsh which is uncrossable or which may constitute a danger to the com-petitor. The feature shall not be crossed. At least two blue lines shall be clearly visible. The symbol is orientated to north.

Minimum width: 2 lines. Colour: black (outline), blue.



411 Uncrossable vegetation (A)

Uncrossable vegetation is an area of vegetation (for example a hedge) that shall not be crossed or passed through since there may be a danger that private property or the vegetation itself is damaged.

Minimum area: 0.3 mm2 (footprint 5 m2).

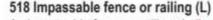
Minimum width: 0.4 mm. Colour: dark green

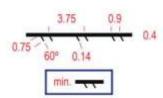
min. 0.4

515 Impassable wall (L)

An impassable or uncrossable wall or retaining wall is a wall, which fulfil the function of an enclosure or solid barrier. It shall not be crossed. Very wide impassable walls shall be drawn in plan shape and represented with the symbol *Building* (521).

Colour: black.

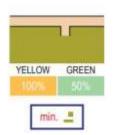




An impassable fence or railing shall not be crossed. If the minimum length is shorter than 3 mm, it must be presented with the symbol *Impassable wall* (515).

Minimum length (isolated): 3 mm (footprint 12 m).

Colour: black.



520 Area that shall not be entered (A)

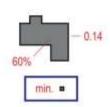
An area that shall not be entered such as a private area, a flower bed, a railway area etc. No feature shall be represented in this area, except very prominent features such as railways, large buildings, or very large trees. Road entrances shall be represented clearly.

Areas that shall not be entered totally contained within buildings shall be mapped as being a part of the building.

The area shall always be delineated by a boundary line (at least 0.1 mm in width).

Minimum width: 0.25 mm (footprint 1 m). Minimum area: 0.25 mm² (footprint 4 m²).

Colour: yellow 100%, green 50%.



521 Building (A)

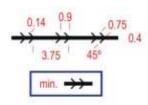
A building is a relatively permanent construction having a roof. Buildings within symbol *Area that shall not be entered* (520) may just be represented in a simplified manner. Areas totally contained within a building shall be mapped as being a part of the building. A building shall not be entered.

The minimum gap between buildings and other impassable features shall be 0.40 mm. Boundaries in touching buildings shall not be represented.

Minimum width: 0.5 mm.

Minimum area: 0.25 mm² (footprint 4 m²).

Colour: black (outline), black 60%.

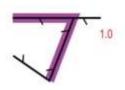


529 Prominent impassable line feature (L)

An impassable man-made line feature. For example, a high pipeline (gas, water, oil, heat, etc.) or a bobsleigh / skeleton track. The definition of the symbol must be given on the map. A prominent impassable line feature shall not be crossed.

Minimum length: 3 mm (footprint 12 m).

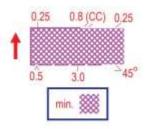
Colour: black.



708 Out-of-bounds boundary (L)

An out-of-bounds boundary shall not be crossed. It shall be used for temporary uncrossable boundaries used for the course setting.

Colour: purple (under black).



709 Out-of-bounds area (A)

An out-of-bounds area. A bounding line may be drawn if there is no natural boundary as follows:

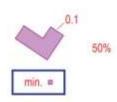
- a solid line indicates that the boundary is marked continuously (tapes, etc.) in the terrain,
- a dashed line indicates intermittent marking in the terrain,
- no line indicates no marking in the terrain.

An out-of-bounds area shall not be entered.

Minimum width: 2 mm.

Minimum area: 4 mm2 (footprint 64 m2).

Colour: purple (over black).



714 Temporary construction or closed area (A)

Obvious temporary constructions like platforms for spectators and speaker, closed area for spectators, outside restaurant areas, etc. shall be represented in plan shape. A Temporary construction or closed area shall not be entered. Minimum width: 0.5 mm.

Minimum area: 0.25 mm² (footprint 4 m²).

Colour: purple (outline), purple 50% (over black).

17. Restricted areas and routes

- 17.1 Rules set by the organising Federation to protect the environment and any related instructions from the organiser must be strictly observed by all persons connected with the event.
- 17.2 Out-of-bounds or dangerous areas, forbidden routes, line features that must not be crossed, etc. must be marked on the map. Where they are not obvious to the competitor, they must also be marked on the ground. Competitors must not enter, follow or cross areas, routes or features drawn with the following symbols:

Forest

ISOM 520 Area that shall not be entered

ISOM 708 Out-of-bounds boundary

ISOM 709 Out-of-bounds area

ISOM 711 Out-of-bounds route (Competitors are allowed to cross directly over an Out-of-bounds route)

Sprint

ISSprOM 201 Uncrossable cliff

ISSprOM 301 Uncrossable body of water

ISSprOM 307 Uncrossable marsh

ISSprOM 411 Uncrossable vegetation

ISSprOM 515 Uncrossable wall

ISSprOM 518 Uncrossable fence or railing

ISSprOM 520 Area that shall not be entered

ISSprOM 521 Building

ISSprOM 529 Prominent uncrossable line feature

ISSprOM 708 Out-of-bounds boundary

ISSprOM 709 Out-of-bounds area

ISSprOM 714 Temporary construction or closed area.

17.3 Compulsory routes, crossing points and passages must be marked clearly on the map and on the ground. Competitors must follow the entire length of any marked section of their course.