

Bulletin Blodslitet 2013

Map

Rørfjell (1:15000), Tomb (1:10000), Jerndalen (1:7500), contour interval 5 m, last updated 2013.

Terrain

The terrain is typical coastal terrain with open vegetation and areas of bare rocks. Well-developed path and road system.

Classes and Course Information

Classes	Start	Length (km)	Stip.time (min)	Scale	Startno
N Åpen	10.15	3,6	27	1:7500	2401-2550
H10	10.15	3,6	30	1:7500	3701-3800
H11-12	10.00	4,6	35	1:7500	3401-3500
H13-14	12.30	6,2	46	1:10000	751-900
H15-16	12.15	10,3	73	1:10000	1301-1500
H17-18	10.30	16,5	96	1:15000	201-400
H19-20	10.00	18,2	112	1:15000	501-600
H21-	10.45	27	160	1:15000	1-200
H35-	11.30	14,2	96	1:10000	2301-2400
H40-	11.30	14,2	96	1:10000	3501-3600
H45-	11.00	13,1	91	1:10000	2701-2800
H50-	11.30	13,1	97	1:10000	1801-1950
H55-	10.00	10,6	83	1:10000	1601-1700
H60-	10.15	10,4	94	1:7500	3301-3400
H65-	11.45	8,7	85	1:7500	1501-1600
H70-	11.45	7,7	85	1:7500	1751-1800
H75-	12.00	6,1	81	1:7500	3801-3850
H80-	12.00	4,5	66	1:7500	2551-2600
H Åpen	12.00	8,7	52	1:10000	2801-3100
D10	10.15	3,6	33	1:7500	3601-3700
D11-12	10.30	4,6	37	1:7500	901-1000
D13-14	12.45	6,2	53	1:10000	2001-2150
D15-16	12.45	8,7	71	1:10000	1001-1150
D17-18	11.15	13,5	98	1:15000	601-700
D19-20	10.45	14,5	109	1:15000	701-750
D21-	11.00	17,0	118	1:15000	401-500
D35-	11.30	10,6	88	1:10000	1201-1250
D40-	11.30	10,6	90	1:10000	1701-1750
D45-	10.45	8,7	72	1:10000	2601-2700
D50-	10.45	8,7	78	1:10000	2201-2300
D55-	11.15	7,7	82	1:7500	1151-1200

D60-	11.15	7,7	94	1:7500	1951-2000
D65-	11.00	6,1	72	1:7500	1251-1300
D70-	11.00	6,1	81	1:7500	2151-2180
D75-	11.00	4,6	76	1:7500	2181-2200
D Åpen	11.45	7,7	62	1:10000	3101-3300

Marked routes are included in the length.

Number bibs

All runners are required to wear number bibs well visible. They will be available in the team bag.

Competition clothing

According to the competition rules of Norwegian Orienteering Federation the competition clothes shall cover the whole body except head and arms.

Team bag

Rented emit cards, backup labels, number bibs and maps for the runners in D/H10, D/H11-12 and N Åpen are in the team bag. Check that the emit card number is correct according to the start list. Errors should be reported to the event office (løpskontoret) before start.

Rented emit cards for runners in D/H21-, D/H17-18 and D/H19-20, who are entered with display emit cards, are also in the team bag.

Rented emit cards should be returned by club to the event office. If failing to do so, or returning a damaged emit card, the club will be charged for the cost of a new one.

The maps for the D/H10, D/H11-12 and N Åpen are only copies. The runners will get a new map on the start line.

Runners in D/H17-18, D/H19-20 and D/H21: EmiTag, gps and display cards

All runners in D/H17-18, D/H19-20 and D/H21- must run with an EmiTag. The tag is available in the tent close to start. Please visit our tent in good time before start!

Some selected runners will run with a gps. Gps-units will be available in the tent at the start.

Runners in D/H17-18, D/H19-20 and D/H21 must not use display cards. Rented emit cards are in the team bag.

GPS-tracking at large screen and internet:

It is not allowed to get information about the map or courses by using electronically facilities during the competition. No maps are allowed at the arena. GPS-tracking will be shown at the large screen.

Start

All runners must activate their emit cards before entering the start area. Runners failing to activate their emit card, will be disqualified.

There are mass start in all classes. Maps are marked with the number of the runner. The runner is responsible for taking the right map. The marked route to the start point is compulsory to follow (about 350m)

Splitting system

There is no splitting system in N Åpen, D/H10, D/H11-12, D/H13-14, D65- older and H75- older.

D/H21-, D/H17-18 and D/H19-20 will first run 2 forked short loops, while H21- will run 3 forked short loops, with a map exchange after each loop. New maps are available at the

map stand. Remember to take the right map according to your start bib. Map for the last loop in D/H17-18 and D/H19-20 are available from marked boxes at the end of the map stand.

«Butterfly systems» are used for splitting in other classes.

Refreshment

Drink stations for D/H21-, D/H17-18 and D/H19-20 will be available on the arena (when changing maps) and in the forest.

For the other classes all of the drink stations are in the forest and not situated on controls. They are marked by a cup symbol on the map.

Classes	Refreshment (after km)
H75-, D65-, D70-	2,1 – 2,7
D13-14, H13-14	2,3 – 3,0
H70, D55, D60, D Åpen	1,6 – 4,3
D15-16, D45-, D50-, H Åpen, H65-	2,5 – 5,8
H15-16, H55-, D35-, D40	3,0 – 7,3
H60	3,8 – 7,2
D17-18	4,3 – 8,6
D19-20	4,3 – 8,6
H45-, H50-	4,5 – 8,9
H35-, H40-	4,5 – 9,3 – 11,3
D21-	4,3 – 8,6 – 10,4 – 14,2
H17-18	4,3 – 8,6 – 10,2 – 13,9
H19-20	5,3 – 10,6 – 13,8 – 17,1
H21-	5,3 – 10,6 – 15,9 – 19,0 – 21,4 – 23,5

Fences

There are fences around an area southeast of the arena. It is legal to pass the fence anywhere. It is also made some passage points in the fence, but these are not compulsory to use. For information, see the courses for N Åpen, D/H10 and D/H11-12 at www.blodslitet.no

Out of bounds

Forbidden areas are marked on the maps using the out-of-bounds symbol. Running through forbidden areas will lead to disqualification. It is allowed to run on fields which are not marked on the maps with the out-of-bounds symbol. Border running along the fields marked with the out-of-bounds symbol is allowed.

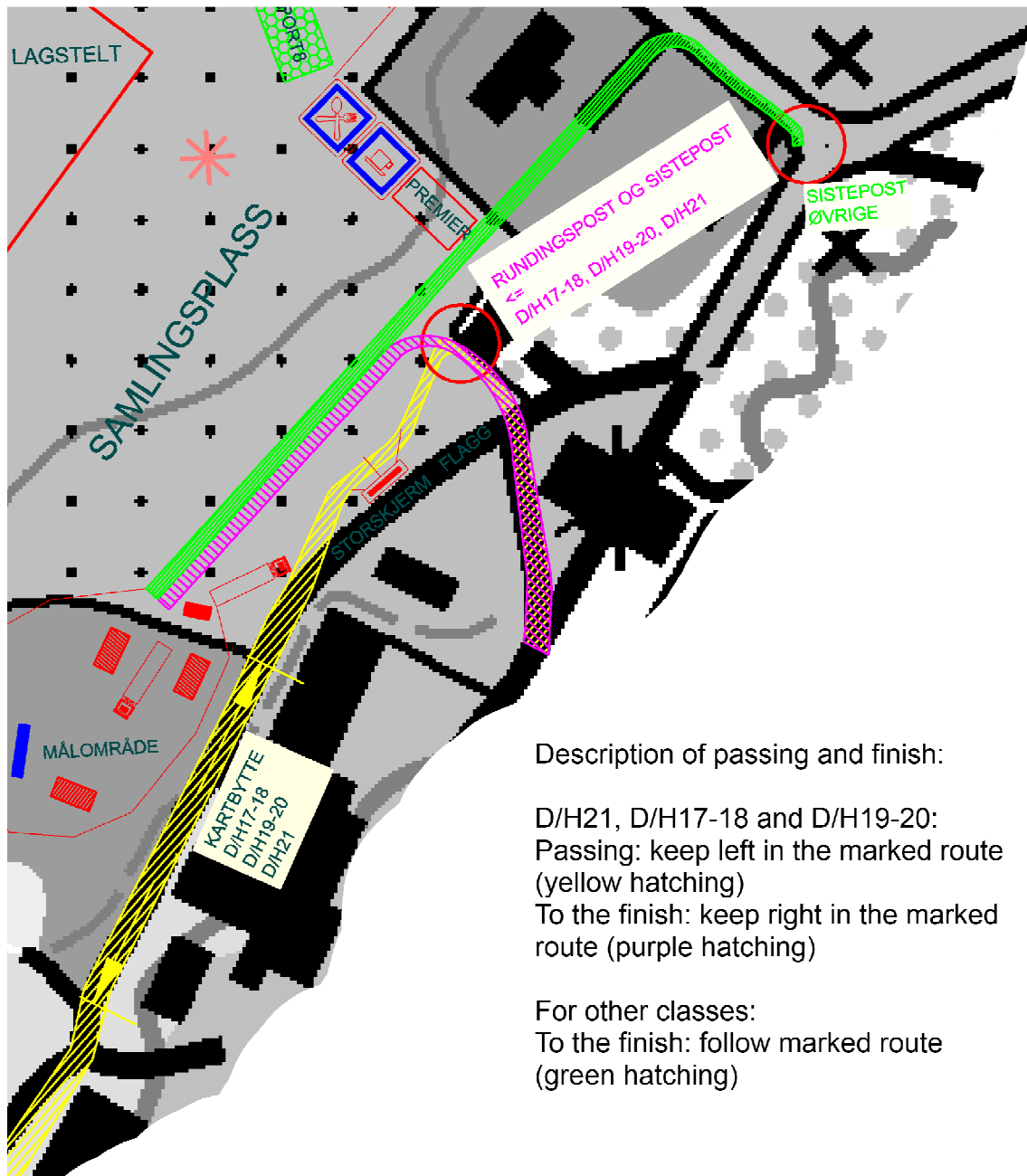
It is forbidden to run through areas which have olive green color at the map. In the Tomb park (east of the arena) it is only allowed to run on paths and roads. For information, see the courses for N Åpen, D/H10 and D/H11-12 at www.blodslitet.no

Controls near the arena

There will be 2 different last controls, so checking codes will be essential. There is one for D/H21-, D/H17-18 and D/H19-20 and another one for the other classes.

Please note that for the classes D/H21-, D/H17-18 and D/H19-20 the last control and the last control in the loops are the same control.

It is very important to choose the right marked route; either to passing to new map (left) or finish (right).



Description of passing and finish:

D/H21, D/H17-18 and D/H19-20:
 Passing: keep left in the marked route
 (yellow hatching)
 To the finish: keep right in the marked
 route (purple hatching)

For other classes:
 To the finish: follow marked route
 (green hatching)

GPS-watches

It is forbidden to use gps-watches in D/H21- (acc. To IOF rules)

Finish

All runners in the ordinary Blodslitet must punch the emit unit after crossing the finish line. The runners in the classes D/H21-, D/H17-18 and D/H19-20 have a separate finish and the time will be registered when passing the finish line.

Last finish/map change

Finish will close at 15.30. Runners realizing they will not complete the race before this time, are required to give up the race, get back to the arena and notify the finish. Runners that have not passed the last map change by 14.00 will be required to end the race.

Followers to runners in N Åpen must not pass the finish line.

Retired runners

Retired runners must return the backup card in the event office.

Open class

The D/H Åpen, D/H10 and D/H11-12 are open for entries until 1h before start.

Shower/toilets

Shower with hot water and toilets are north at the arena.

Complaints

Any complaints must be in written and forwarded to the organisers at the event office within 15 minutes after announced by the speaker.

Prizegiving ceremony

A sprint prize «Sløyfeprisen» will be given to the one leading the race before entering the last long loop (last control at the last short loop).

Prizes must be collected at the arena.

Badges for completed Blodslitet

Specially made pins are available for runners completing their 1.st, 5.th and the every 5.th time.

Children's park

Children's park (with supervision) is available at the arena.

Jury

Totte Smedlund
Isa Heggedal, Konnerud
Kjersti Hov, Fossum

TD

Kjell Blomseth